

Morgane Le Pottier

Interaction design



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Interaction design student from L'Ecole de design Nantes Atlantique. I am looking for a 4-months internship between April and July 2019. I am interested in UI/UX design, game design and immersive experiences.

Experience

UX/UI DESIGN INTERN - MingLabs, Berlin, 6 months

October 2018 / March 2019

Internship of six months in the digital agency MingLabs in Berlin (Germany). Support design team with strategic assessment, user's analysis, desk and in-field research (synthesis frameworking, personas, customer journey...), concept ideation, UX/UI audit, mockup design and animation.

UX/UI DESIGN INTERN - Kangourouge, Marseille, 2 months

July/August 2017

Internship of two months in the digital agency Kangourouge in Marseille (France). working on websites UI/UX design projects, use and learning of the Sketch app and Principle software. Mockup design and animation.

TEAMMATE IN A RESTAURANT - Delight Café and Pépé Guinguette

2015/2018

Waitress successively in the restaurants the Delight Café and Pépé Guinguette in Nantes.

STUNFEST GAME JAM - Rennes, May 2018

Participation in the Game Jam of the video game festival the Stunfest in Rennes. Working during 2 days on a video game with a team of 7 people. **Obtention of the First Prize.**

WORKSHOP CIAMLABS #3 - Aix en Provence, March 2018

Participation in a workshop on the theme of augmented contemporary Circus. Working during 3 days in a team of 5 people (two interactive designers, a scenarist, a media specialist and a creative developer) in the innovation laboratory of the international center of arts in movement.

Obtention of the Circus Next and Impact awards.

COLLECTIF 404 - Nantes, Since 2018

Participation in the creation of a student collective with the aim to organised events around design and digital practices : organisation of monthly afterworks and a stupid hackathon.in charge of public relation and articles writing.

HACKATHON BANQUE POPULAIRE - Paris, December 2017

Participation in the annual hackathon of the Banque Populaire in Paris. Working during 2 days on the short-term credit theme, with a team of five bank professionals (two bank agents, a facilitator, a branch manager and a developer).

STUPID SHIT NO ONE NEEDS HACKATHON - Stereolux June 2017

Participation in the stupid hackaton of Nantes. working during one journey in a team of 6 people with various profiles. Making an app on the theme of neighborhood.

Involvement

MASTER DEGREE IN DESIGN AND INTERCULTURALITY - *China Studio**September 2019/2020*

L'Ecole de design Nantes Atlantique

Learning Intercultural Design Project Management. Workshops on different topics like methodology, innovation, intellectual property or prospective design. General knowledges (English, written expression, sociology, Economic, law). Personal work on an end of studie's project (research and writing a master's thesis).

BACHELOR'S DEGREE IN INTERACTION DESIGN - *L'Ecole de design Nantes Atlantique**2015/2018*

L'Ecole de design Nantes Atlantique

General knowledge (English, written expression, sociology, history of arts), modes of expression (plastic arts, graphic design, drawing), technical knowledge (2D and 3D infography, UI/UX audit, ergonomics, user tests, coding, connectivity).

FIRST YEAR FONDATION STUDIES IN DESIGN - *L'Ecole de design Nantes Atlantique**2015/2016*

L'Ecole de design de Nantes Atlantique

Upgrade for applied arts and introduction to design. Design modules all along the

SILVER PHOTOGRAPHY - *since 2014*

Pictures in color of my travels (India, Guadeloup, Mayotte, Martinique, Stockholm, Amsterdam, Paris, Barcelona, Berlin, Brittany). Visual experimentations : cyanotypes, soaked film, expired film...

SCUBA DIVING (LEVEL 1) - *since 2013***FESTIVAL SCOPITONE - *Nantes, 2018***

Participation of the festival proceedings. Installation, ticket office for the Scopitone festival, dedicated to numeric art and electronic music.

ASSOCIATION RÊVE BLEU - *Saint-Brieuc, 2018*

Creation of an invitation card for the 20 years of the association which helps disabled children to do scuba diving.

FESTIVAL L'ERE DE RIEN - *Nantes, 2018*

Participation in the installation of the festival scenography, ticket office.

*Skills***UI/UX AND WEB TOOLS**

Sketch App, Principle, Invision, Photoshop, Illustrator, Indesign, Cintiq Touch, Wordpress. Familiar with HTML, CSS and JS.

VIDEO, MAPPING AND 3D

After Effect, Millumin, 3DS Max, Processing. Familiar with Unity.

ERGONOMICS AND USES

Information architecture, interfaces ergonomics, wireframing, user scenarios, user testing.

METHODOLOGY AND PROJECT MANAGEMENT

Design thinking, Agile methodologies, Kanban and Scrum.

*References availables upon request**FRENCH - NATIVE LANGUAGE**ENGLISH - GOOD WORKING KNOWLEDGES**(730 TOEIC)**SPANISH - CONVERSATIONAL*